

Name: _____

Date: _____

Follow Me

How To Play

Follow Me is quite simple. One person is the leader and the rest of the players are the followers. The leader performs different actions and the followers must follow. If a follower doesn't imitate an action, he or she is out. The last person standing wins the game and then is the leader.

Variations For Language Practice

1. To practice directions with your child, the leader must say a direction out loud and perform the action at the same time. For example, the leader says “first jump and then spin” while he jumps and spins. The followers have to perform the same action. By pairing the action with the words, your child has a visual to help learn what the directions mean. Once your child is able to follow directions at this level. Move on to number 2.
2. The leader simply says a direction but does not do it! In this version, the child has to follow the direction by solely hearing it.

Tips

- Have fun! Depending on your child, you may not want to have a “winner.” Instead, just be silly and having fun imitating each other.
- Start with one step directions and move up to 2 step directions.
- Add some time concepts such as first and next for good practice.
- Make sure your directions contain age appropriate vocabulary.
- Take turns with your child being the leader. It will be good expressive language practice to have your child give directions.

Notes To Parents: _____

Notes To Speech Therapist: _____